



# NP ELITE FC SUMMER BASH TOURNAMENT RULES & PROCEDURES



## TOURNAMENT CHECK-IN AND REQUIRED CREDENTIALS

Team Manager or Coach must check-in their team at the Tournament Tent at least one hour before their first game of the tournament. Teams, players, or coaches without proper credentials cannot participate. **If a player does not have a physical or virtual card, they cannot play.** Teams MUST have a coach and/or manager with a current card. **Rosters are frozen once a team checks-in at the start of the first game.**

At Tournament Check-In, the manager or coach needs to present the following:

- **SUMMER BASH Roster & Hold Harmless Agreement** (This will be emailed to you)
  - This form will also serve as your roster for the tournament. Tournament players will be listed on the form and a parent signature agreeing to the Hold Harmless Agreement is needed. Up to 6 loan players are permitted. However, we request that teams abide by the spirit of the tournament and only use players that are at the level in which the team is registered. Loan players must have appropriate documentation, player card, and a medical release form.
  - Players may ONLY be rostered and play on ONE team during the tournament.
- **2025-2026 or 2026-2027 Player Cards and Medical Release**
  - Laminated or virtual USYSA/Cal South, USSSA, US Club Soccer cards, or AYSO cards and medical release forms (aka registration form). Teams must have their medical release forms with them at all times.

## RULES OF PLAY

All games will be played under FIFA laws as modified by the California Youth Soccer Association and US Club Soccer for youth competition, and/or by the 2026 Summer Bash Tournament Committee with the following additions and clarifications:

Age	Length of Half	Max Roster	Minimum Players	Ball Size	Special Rules
7v7 (U7 - U10)	20	12	5	4	<b>Build Out Line, NO HEADING or PUNTING</b>
9v9 (U11)	25	16	7	4	<b>NO HEADING</b>
9v9 (U12)	25	16	7	4	<b>YES Heading</b>
11v11 (U13 - U17)	30	18	9	5	<b>YES Heading</b>
11v11 (U18/19)	30	20	9	5	<b>Only 18 may dress for each game</b>

- All games will be considered final and no protests will be allowed.
- The Tournament Director and Board of Directors will resolve any situation not explicitly covered in the rules and reserves the right to revise the rules and regulations at any time. Decisions of the Tournament Director are final. Any disputes on the field regarding the rules are to be handled between the Director and the carded coach/administrators of the teams playing.
- There is a running clock for all games; referees will start games on time. Failure to take the field with the minimum required players at the official start time will result in a forfeit by the offending team. The game clock does not stop for injuries, except for serious injuries requiring on-field medical aid, as determined by

the referee and Field Marshall. Teams may request a water break to occur approximately halfway through the half before the game begins. However, the clock will remain running. In the case of extreme heat, the Tournament Director or Referees may mandate water breaks.

- The referee may allow substitutions at any stoppage of play, but excessive substitutions resulting in confusion or delay of game will be discouraged by the referee.
- In a 5-team bracket, the team with the highest points will be awarded first place. If a bracket has semi-final or seeded championship games based on points, any games ending in a tie go immediately to FIFA kicks from the mark.
- All teams will play at least three games with **5-minute halftimes**.

## GAME DAY PROCEDURES

- Player cards must be checked and rosters verified an hour before the start of the first game or at the Friday night check-in.
- Home team must notify the Field Monitor which touch line they want. The home team's coach, their players and their parents will reside on one side of the soccer field. The away team's coach, their players and their parents will reside on the opposite side of the soccer field from the home team's coach, players and parents. Coaches are responsible for control of their own sideline. Spectators must sit on their assigned touch line. No spectators, players, or coaches may be behind the goal or by goal lines.
- Home team shall provide 3 game balls and change jerseys if conflict of colors with the other team.
- Home team shall pick which goal to attack to start the game; Away team kicks off to start the game.
- All players **MUST** wear shin guards. **Shin guards must be made of a suitable material and be made of an appropriate size to provide reasonable protection and be covered by socks.** Players are responsible for the size and suitability of the shin guards. No jewelry or hard casts allowed.
- At the end of each game, players will immediately meet in the middle of the field with coaches (no parents allowed). Each coach will quickly acknowledge a player from the other team that exhibited good sportsmanship, teamwork, and/or excellence on the field. Teams will then cheer and exit the field.
- Each team is responsible for cleaning up their sidelines after each game. Do not leave behind trash, empty water bottles, etc. Teams and spectators must vacate the sidelines after each game.

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## CODE OF CONDUCT

- Harassment of referees will not be tolerated. If there is a concern about a referee, **DO NOT** approach the referee during the game. Instead, the team admin or coach should report the concern to the Tournament Headquarters tent.
- Coaches are responsible for the control and conduct of their spectators and players and may be carded for the actions of their sidelines. Spectators will be removed from the fields for inappropriate conduct including abusive conduct, profanity, and other disruptive behaviors.
- If a spectator or coach is asked to leave the tournament site(s) it will count as a **RED CARD** against that team's points. Any parent, family, spectator, or admin Red Card will automatically transfer to the coach with all RED CARD repercussions. Any player or coach receiving a RED CARD is ineligible for the remainder of that game and all the next game. If a spectator, player, or coach/admin refuses to leave the field, the team will forfeit the game. Two **YELLOW CARDS** in one game will count as a RED CARD.
- In the sole discretion of the Tournament and referee, a player, spectator/parent/family, or coach receiving a RED CARD for violent conduct, spitting on another person, use of offensive or abusive language or gestures, or other serious rules violations may be ineligible for the rest of the tournament. In the event of fighting, assault, or falsification of credentials, the player, coach, and/or spectator will be removed for the remainder of the tournament and will be reported to their State Association.
- Tournament officials will review the following for disposition and may impose additional sanctions:
  - All red and yellow cards issued
  - All games forfeited or terminated for cause
  - Teams refusing to complete a game will forfeit that game.

## SCORING

A point system will be used for each game. The max points per game is 10 points.

WIN	6 points for the winning team
LOSS	0 points for the winning team
TIE	3 points for each team, 0-0 ties will result in 4 points for each team
FORFEIT	Scored as 1-0 with the winning team earning 8 points.
BONUS POINTS	1 point for shutout win 1 point for each goal scored (maximum of 3 points per game)
POINT DEDUCTIONS	1 point deducted per RED CARD received by a player, coach, admin, parent, family, and/or spectator on your sideline. If a player or coach receives TWO YELLOW cards in one game, a point will be deducted and the player will not be eligible to play in the next game.
POINT TIEBREAKERS	If there is a tie in points within a bracket, the following criteria will be used to determine rank in the following order: 1) Winner of Head-to-Head, 2) Goals Allowed, 3) Goals Scored, 4) Most Shut-Out Wins, 5) Fewest Red Cards, 6) PKs From the Mark (if both teams are available), 7) Coin Flip (visitor calls)

Teams will forfeit for any of the following reasons:

- Teams fail to check in at the required location, ready to play five minutes before the scheduled kick off time, or fail to report to the field with the minimum number of players required to start the game
- Teams fail to produce laminated or virtual player cards and/or coach cards
- Coach is ejected and fails to leave the field when directed to do so or no other coach or administrator available
- A player is used on multiple teams or an ineligible player is used
- Game is suspended due to the misconduct of players, coaches, administrators, parents or spectators

## SPECIAL RULES

- Use of personal drones is prohibited. Commercial operators of drones must have prior approval from the tournament director and provide proof of insurance.
- Pets are NOT allowed on the fields.
- Teams are responsible for their own medical treatment. First aid supplies will be available at the Tournament Headquarters Tent and medical staff will be on site. Should a player be suspected of sustaining a concussion, the player is prohibited from reentering the tournament until a doctor's clearance is obtained.
- **ABSOLUTELY NO ALCOHOLIC BEVERAGES, AIR HORNS, NOISE MAKERS OF ANY KIND, ELECTRONIC AMPLIFICATION, EXPLOSIVE DEVICES, WEAPONS OR FIREARMS ARE PERMITTED AT ANY SITE.**

## REFUNDS

- Once teams are accepted, there will be no refunds.
- There are no refunds if the Tournament is canceled for reasons beyond the control of NP Elite FC, including either natural disasters, or governmental orders, except as expressly provided in this paragraph and the tournament cannot be rescheduled. The Tournament is held at fields owned by Conejo Recreation and Parks District (CRPD) in Thousand Oaks, County of Ventura. CRPD, the City, or County may, at their sole discretion, close the fields. If the fields are closed prior to the start of the first game of the Tournament, whether by CRPD or other federal, state, or local order, teams will be refunded their entry fee minus administrative costs. After the start of the first game, no refunds will be given.

- Teams who forfeit are NOT eligible for refunds.
- In case of inclement weather or dangerous field conditions, games may be shortened or rescheduled, go to a FIFA penalty shoot-out, or be canceled. The Tournament Director will make the final determination of the choice. It may be necessary to change game times or locations if the assigned field becomes unavailable or some similar difficulty arises. If the scheduled games are unable to be played, awards will be based on clear winners of an age group using our point system. If a clear winner cannot be determined, cancellation will be up to the Tournament Director. Refunds will not be issued for canceled or shortened games once the tournament has begun.

## **AWARDS**

- Awards will be provided to the players and coach of the first and second place team in each division. First place teams will also be awarded a team trophy.

**ANY INTERPRETATION OF THE TOURNAMENT RULES AND RESULTING DECISION IS AT THE SOLE DISCRETION OF THE TOURNAMENT AND IS FINAL.**